# **Computer Vision and stuff**

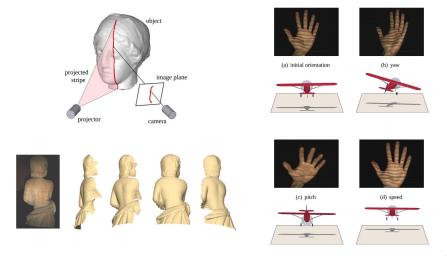
#### Willie Brink

Applied Mathematics, Stellenbosch University

wbrink@sun.ac.za

# Previous work

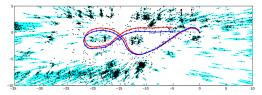
• structured light for 3D surface reconstruction in real-time



# Previous work

- structured light for 3D surface reconstruction in real-time
- computer vision in robotics







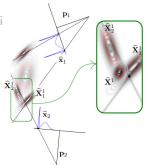
# Previous work

- structured light for 3D surface reconstruction i
- computer vision in robotics
- probabilistic models for computer vision





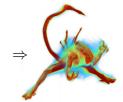












• aerial image analysis for the Great Elephant Census

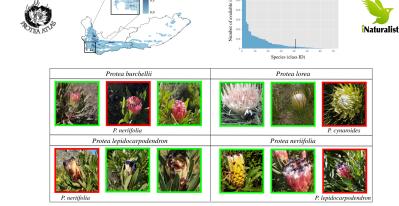




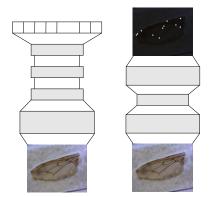




- aerial image analysis for the Great Elephant Census
- image identification of Protea species



- aerial image analysis for the Great Elephant Census
- image identification of Protea species
- image analysis of tsetse wings, and fruit fly maggot mouth hooks

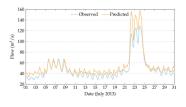






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- ML for water management





- aerial image analysis for the Great Elephant Census
- image identification of Protea species
- image analysis of tsetse wings, and fruit fly maggot mouth hooks
- ML for water management
- automating healthcare question answering for MomConnect

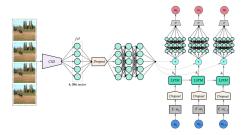


• vision + language



$$-$$
 "blue"  $+$  "red"  $\approx$ 





- vision + language
- visual representation learning

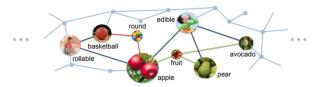
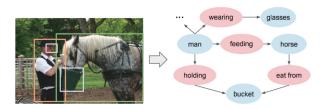


image source: Zhu et al., ECCV 2014



- vision + language
- visual representation learning
- CV in low-resource settings, and with long tail distributions

- vision + language
- visual representation learning
- CV in low-resource settings, and with long tail distributions
- multitask learning | active learning | self-supervised learning